

# A Concoction of Zonotope Abstraction and Constraint Programming for finding an Invariant

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SWIM 2016

9th Small Workshop on Interval Methods  
École Normale Supérieure de Lyon in Lyon, France  
<http://swim2016.sciencesconf.org/>

# A Quick Introduction to Invariants

A Concoction of  
Zonotope  
Abstraction and  
Constraint  
Programming for  
finding an  
Invariant

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## Definition

A logical assertion at a location over the program variables that remain same whenever the location is reached

## What are they used for?

Synthesizing an invariant is a key concept in formal verification to ensure correctness of programs.

e.g. the program variables stay within some bounds

## How to find Invariant?

By inferring a stronger form of the invariant i.e. inductive invariant

## Example

### Octagon example [Miné *et al.* (2015)]

```
x := input [-1, 1]
y := input [-1, 1]
while true do
  x' :=  $\frac{\sqrt{2}}{2} * (x - y)$ 
  y' :=  $\frac{\sqrt{2}}{2} * (x + y)$ 
  x := x'  y := y'
done
```

$$E := [-1, 1] \times [-1, 1]$$

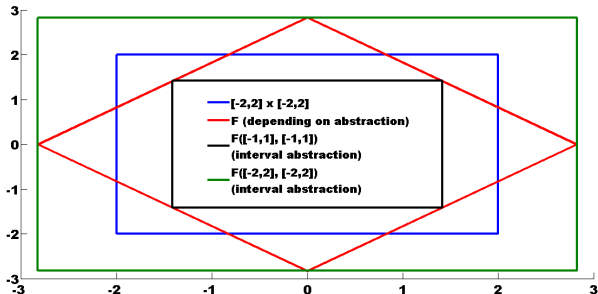
(entry states)

$$F(Y) := \{(\frac{\sqrt{2}}{2}(x - y), \frac{\sqrt{2}}{2}(x + y)) \mid (x, y) \in Y\}$$

(loop body)

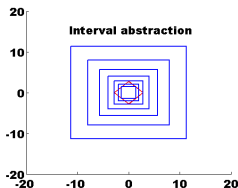
## Invariant versus inductive invariant

- Let us take a box  $I := [-2, 2] \times [-2, 2]$
- All program states i.e.  $(x, y)$  lie inside  $I$  every time the execution reaches the loop head  $\therefore I$  is invariant.
- $I$  is not an inductive invariant because  $F(I) \not\subseteq I$  (also in next slide)
- Thus, invariants are not always inductive invariants

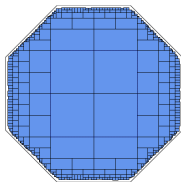


## Abstract Interpretation

- $\text{lfp } F = \inf\{F(G) \subseteq G\}$  [Tarski (1955)] (smallest inductive invariant)
- The well-known and dominant approach for finding inductive invariant for program verification is *abstract interpretation* [Cousot *et al.* (1977)]
- A classical way to find  $\text{lfp } F$  is to use Kleene iterations ( $F$  is continuous and semantic domain is complete partial order)  
 $X^0 = E, X^1 = F(X^0), \dots, X^{k+1} = X^k \cup F(X^k)$
- Kleene iterations on the example do converge but to a useless one  $[-\infty, \infty] \times [-\infty, \infty]$  i.e. (T)



- $I := [-2, 2] \times [-2, 2]$  is not an inductive invariant  $\because F(I) \not\subseteq I$
- In fact, no box is inductive
- If we have a union of boxes  $G$  with the spiky edges removed then the set is inductive (shown in figure [Miné COVERIF meeting])



- We can apply *constraint solving* with splitting
- Also, abstract domain to be chosen is very crucial for  $F$

## Algorithm: in Brief

- Replacing each operation in the program with associated operation of the chosen abstract domain
- Forming set of constraints and solving them using constraint solver based on propagation and splitting
- The algorithm starts with a single box  $S$  (here  $S = [-2, 2] \times [-2, 2]$ ) and iteratively split [Pelleau *et al.* (2013)] or discard until the inductive invariant properties are satisfied or may stop if the size of the boxes is small enough

## Properties to infer inductive invariant

- $E \subseteq \cup_i S_i$  (set of boxes contains the entry)
- $S_i \subseteq I$  (set of boxes entails the invariant)  
this particular property makes possible for the *constraint solving* to be applied
- $F^\#(S_i) \subseteq \cup_i S_i$  (set of boxes is inductive)

Based on the properties discussed earlier, boxes are classified into various categories

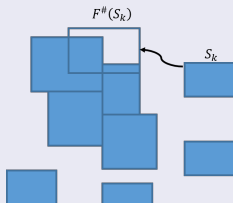
## Box classes

- *doomed*, if  $F^\sharp(S_k) \cap (\cup_i S_i) = \emptyset$

Even splitting cannot help it; are only discarded

- *benign*, if  $F^\sharp(S_k) \subseteq \cup_i S_i$

Measure of Benign:  $\text{coverage}(S_k) := \frac{\sum_i \text{vol}(F^\sharp(S_k) \cap S_i)}{\text{vol}(F^\sharp(S_k))}$  (The ultimate aim is to have  $\forall k : \text{coverage}(S_k) = 1$  which implies the algorithm returns when the box has a coverage of 1)



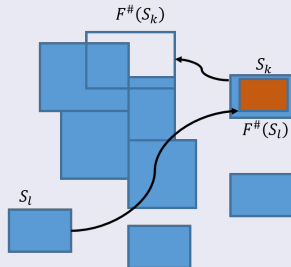


*necessary*, if  $S_k \cap E \neq \emptyset$

- if *necessary*, we split
- else check for usefulness (next slide) or size or coverage and decide to discard or split until  $\epsilon_s$  (here it is  $0.01 \times \text{size}([-2, 2] \times [-2, 2])$ )

# Box Classification

- *useful*, if  $S_k \cap (\cup_i F^\#(S_i)) \neq \emptyset$
- In the figure, the box  $S_k$  intersects the image of a box  $S_l$  under  $F^\#$  which implies that  $F^\#(S_l) \subseteq \cup_i S_i$  i.e.  $S_k$  helps make  $S_l$  benign
- if  $S_k$  is discarded it leaves  $S_l$  non-benign i.e.  $F^\#(S_l) \not\subseteq \cup_{i \neq k} S_i$  and eventually failure



# Motivation for using zonotopic abstraction

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- To have a more precise  $F^\sharp$  and also tractable
- To have less splitting
- To sum up, we are trying to see how much refinement is possible with such an abstraction when combined with *constraint solving*

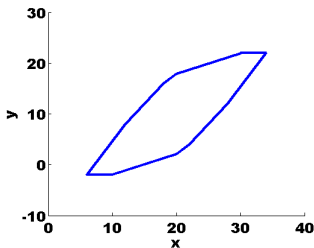
An affine form of a variable  $x$

$$\hat{x} := \alpha_0^x + \sum_{i=1}^n \alpha_i^x \varepsilon_i$$

Zonotope is the geometric concretization of sets of values taken by the affine form

$$\hat{x} = 20 - 3\varepsilon_1 + 5\varepsilon_2 + 2\varepsilon_3 + 1\varepsilon_4 + 3\varepsilon_5$$

$$\hat{y} = 10 - 4\varepsilon_1 + 2\varepsilon_2 + 1\varepsilon_4 + 5\varepsilon_5$$



## A Brief Introduction on Zonotopes

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Zonotope is represented by a center  $c \in \mathbb{R}^n$  and generators  $g^{(i)} \in \mathbb{R}^n$

$$Z = \{x \in \mathbb{R}^n \mid x = c + \sum_{i=1}^p \varepsilon_i g^{(i)}\}$$

$$\hat{x} = 20 - 3\varepsilon_1 + 5\varepsilon_2 + 2\varepsilon_3 + 1\varepsilon_4 + 3\varepsilon_5$$

$$\hat{y} = 10 - 4\varepsilon_1 + 2\varepsilon_2 + 1\varepsilon_4 + 5\varepsilon_5$$

$$c = \begin{bmatrix} 20 \\ 10 \end{bmatrix}$$

and

$$g^{(i)} = \begin{bmatrix} -3 & 5 & 2 & 1 & 3 \\ 4 & 2 & 0 & 1 & 5 \end{bmatrix}$$

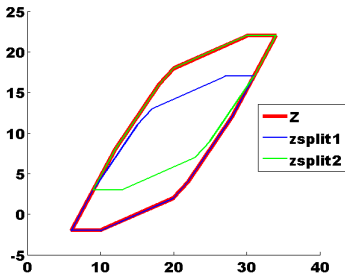
## Challenges

- Calculating coverage( $S_k$ ) needs volume computation
  - Volume of zonotopes can be computed by the method in [Gover *et al.* (2010)]
  - However, this is costly
  - We change this into checking  $coverage = 1$  (just an inclusion of zonotopes) and otherwise the coverage is a heuristic, we can think of estimating the size of the intersection by computing the size of the resulting  $\varepsilon_i$  in intervals after using the CAV 2010 intersection
- The size computation

one way to characterize size would be to compute sum (or weighted sum) of the norm of the columns of generator matrix [Combastel *et al.* (2015)] and [Le *et al.* (2013)]

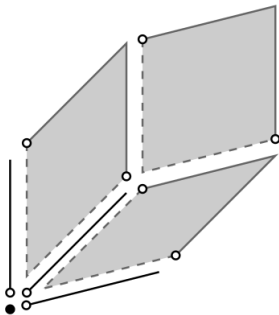
## Splitting with overlap

- A zonotope can be split into two zonotopes with overlap by splitting the  $j^{\text{th}}$  generator [Althoff *et al.* (2008)]
- We split the generator with longest length ( $\|g^{(i)}\|_1$ ) to ensure less overlap



## Splitting without overlap

A zonotope can be split into disjoint union of parallelotopes





## Checking for intersection

- Let  $Z_1 = (c_1, \langle g_1, \dots, g_k \rangle)$  and  $Z_2 = (c_2, \langle h_1, \dots, h_m \rangle)$
- $Z_1 \cap Z_2 \neq \emptyset$  if  $c_1 - c_2$  is entailed in  $(0, \langle g_1, \dots, g_k, h_1, \dots, h_m \rangle)$
- We use LP solver for checking point inclusion inside zonotope

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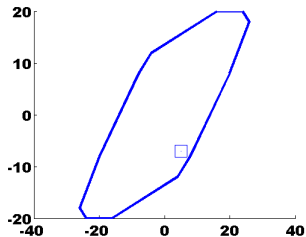
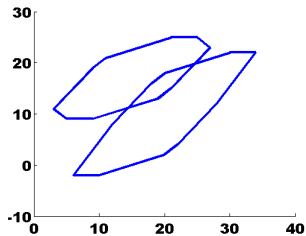
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# Non-intersecting case

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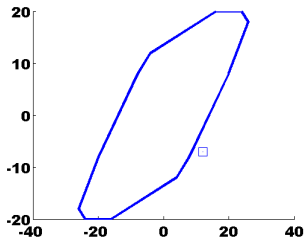
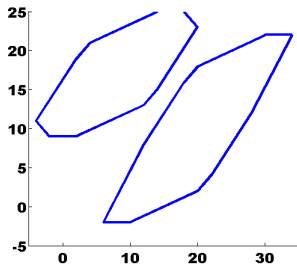
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- Use CORA Toolbox [Althoff (2015)] to develop the complete algorithm
- Using of efficient data structures (hierarchical representation of sets of zonotopes) inorder to make it faster

# References I



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